

RESEARCH BULLETIN NO. 2
1 JULY 1950

SUBJECT: **STUCK ON THE TIME TRACK**

THEORY: **ENGRAMS IN CHRONIC RESTIMULATION** (See Handbook)

This observation nullifies the section of the handbook entitled *Stuck in Present Time*.

A person who cannot move on the time track is held there by an engram in chronic restimulation. He is not then "in present time." He may have been stuck in this engram for months or years.

If a person has chronic psychosomatic illness or aberration, he is stuck on the time track and is in an engram.

The first duty of the auditor when he opens a case is to bring the preclear up to present time. The auditor in any case must never leave the preclear stuck on the time track.

When the auditor begins a case and finds the preclear stuck on the time track he should first attempt to discover where the preclear is held. The first test is the age flash. (See handbook) If any age less than the correct one is given, it is the age of the engram in which the preclear is stuck. If the preclear is obviously stuck but gives his right age for a flash or merely says it is blank, the auditor should then ask for a yes or no as the flash answer to his questions as follows:

Auditor: When I say the following word and snap my fingers, a yes or no will flash into your mind. Hospital. (Snap)

Preclear: No.

Auditor: Doctor's office. Yes or no. (Snap)

Preclear: No.

Auditor: Home. (Snap)

Preclear: Yes.

(Auditor now knows the engram was received at home.)

Auditor: Give me a flash yes or no on each of the following. Doctor. (Snap)

Preclear: No.

Auditor: Mother. (Snap)

Preclear: Yes.

Auditor: Prenatal. (Snap)

Preclear: Yes.

Auditor: Give me a number. (Snap)

Preclear: Two.

Auditor: Days? (Snap)

Preclear: Yes.

In such a way, using flash answers, much information about the chronic engram will be received. The somatic strip is then told to go to the holders in the engram or to the deniers.

Auditor: The somatic strip will go to the denier in this engram.

The auditor does not wonder if the somatic strip has gone there. He knows it has and does not question that it has obeyed him, ever, for experience will tell him that it will always do what he asks except when it is severely stuck somewhere.

Preclear: I don't get any denier.

Auditor: When I count from one to five and snap my fingers, a denier will flash into your mind. One, two, three, four, five. (Snap)

Preclear: I can't tell. (Phrase having flashed in)

Auditor: Repeat, "I can't tell."

In such a way bouncers, deniers, etc., can be gotten out of chronic engram, the whole thing can be run and the preclear can be freed and brought to present time. He may be caught successively in several. Get earliest first.

Observation: The preclear may have sonic at the exact instant of the track on which he is stuck.

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